

BRITISH BOY SCOUT & BRITISH GIRL SCOUT ASSOCIATION

SENIOR SCOUT 'VENTURER' BADGE



SENIOR SCOUT'S NAME :

SENIOR SCOUT'S PATROL :

TESTS	(Corresponding badge for under 15 ~ None).	PASSED	EXAMINER	DATE
1	Complete an adventure journey as a member of a Patrol in which they should play a leading part. The journey, which may be short in length, must include at least five "incidents" such as rescues from fire or heights, compass work, night work, decoding. Water incidents to be included by Sea Scout Troops.			
2	Be reasonably proficient in two of the following. Each of the two must be selected from the different groups, as under :- (a) Boxing, fencing, wrestling, judo. (b) Rowing, riding, ski-ing, ice-skating, roller-skating, sailing, gliding, canoeing, car driving and motor cycling. (c) Swimming, diving. (d) Gymnastics, tumbling. (e) Rock climbing, rope spinning, caving. (f) Track athletics, field events, cross-country running. (g) Rifle shooting, archery.			
3	Be able to perform three of the following :- (a) Climb a tree to a height of 30 feet from the ground. (b) Vault a fence two-thirds their own height. (c) Throw a 60-foot (18 metres) line to fail between two pegs 4 feet (1.2 metres) apart at a distance of 50 feet, twice out of every three times. (d) Swim 20 yards (20 metres) wearing clothes. (e) Climb a rope to a height of 15 feet (4.5 metres) from the ground.			
4	Make a Journey of at least 20 miles on foot or by boat, with not more than two other Scouts. Route must be one with which the Scout is not familiar and should, if possible, include stiff country. Sleep out, using only kit carried in rucksack. Maximum weight 30 lbs., which must include food. The Examiner may set the Scout one or two tasks which require a specific report but no general log of the journey is required. The journey must be such as will constitute a definite test of determination, initiative, and self-reliance.			

BADGE PRESENTED